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Publ. No. 477)

Moessner, K.; Vahid, S.; Tafazolli, R.;

26-28 March 2001 Page(s):241 - 246

3G Mobile Communication Technologies, 2001. Second International Conferer

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6. Introducing SEAN: Signaling Entity for ATM networks Mountcastle, S.; Talmage, D.; Khan, B.; Marsh, S.; Battou, A.; Lee, D.C.; Global Telecommunications Conference, 2000. GLOBECOM '00. IEEE Volume 1, 27 Nov.-1 Dec. 2000 Page(s):532 - 537 vol.1 Digital Object Identifier 10.1109/GLOCOM.2000.892059 AbstractPlus | Full Text: PDF(456 KB) | IEEE CNF Rights and Permissions 7. Flexible interface matching for Web-service discovery

Yiqiao Wang; Stroulia, E.; Web Information Systems Engineering, 2003. WISE 2003. Proceedings of the International Conference on 10-12 Dec. 2003 Page(s):147 - 156 Digital Object Identifier 10.1109/WISE.2003.1254478

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BMRT: A Global Illumination Implementation of the RenderMan.. - Gritz, Hahn (1996) (Correct) (15 citations) correspondence between RIB requests and procedural API calls. Individual RenderMan calls either (1) set and generates an assembly-like code for a simulated stack-based computer. This allows for fast shader (if any) and the surface shader for that object are interpreted, resulting in the surface color www.seas.gwu.edu/student/gritz/papers/bmrt-jgt96/bmrt-jgt96.ps.gz

A Java Beans Component Architecture for Cryptographic Protocols - Nikander, Karila (1997) (Correct) (10 citations)

It complies with the Beans architecture and security API of JDK 1.1, allowing its users to implement that allow access to the underlying protocol stack or media. 2.3 Implementational requirements level software composition and integrating it with object oriented modelling and design seem to bridge one www.tcm.hut.fi/Research/TeSSA/Jacob/../Papers/Nikander-Karila/nikander-karila-98.ps

Toba: Java For Applications - A Way Ahead of Time.. - Proebsting.. (1997) (Correct) (9 citations) a garbage collector, a threads package, and Java API support. Toba-compiled Java applications execute Machine The Java Virtual Machine (JVM) defines a stack-based virtual machine that executes Java class Proceedings of the Third Conference on Object-Oriented Technologies and Systems (COOTS '97) 1 www.cs.arizona.edu/sumatra/papers/coots97.ps

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Python and Java: The Best of Both Worlds - Hugunin (1997) (Correct) (7 citations) of Java's portability is the rich set of portable APIs that SUN is defining for the language. They virtual machines for both of these languages are stack-based. Stack-based architectures seem to be the include portability of binary executables, object -orientation in the implementation language to sunsite.informatik.rwth-aachen.de/python/workshops/1997-10/proceedings/hugunin.ps

Enabling Flexibility in the Legion Run-Time Library - Viles, Lewis, Ferrari.. (1997) (Correct) (6 citations) Users Will Be Able To Program Directly To The Lrtl Api. 3 Mechanisms For Flexibility This Section implementation. Keywords: configurable protocol stack, extensible run-time library, events, implicit resources and will enable wide area distributed-object computing systems that will consist of many ils.unc.edu/~viles/papers/pdpta.ps

A Configurable Multimedia Middleware Platform - Coulson (1999) (Correct) (5 citations) are i) the application programmer's interface (API) personality, and ii) the GOPI core. The API binding)according to a specified QoS, using a stack of user selected application specific protocols distributed middleware architectures such as the Object Management Group's CORBA. However, the deployment

ftp.comp.lancs.ac.uk/pub/mpg/gopi_paper2.ps

Crossbow A Toolkit for Integrated Services over Cell .. - Decasper.. (1997) (Correct) (4 citations) RSVP [17]running on BSD Unix using the 1.2 Gbps APIC (ATM Port Interconnect Controller) chip [6]as Engine. The Toolkit Engine implements an IPv6 stack, detects long live traffic flows, and applies Among other things, the API provides an easy, object-oriented way to open QoS-assured connections and www.tik.ee.ethz.ch/~dan/papers/crossbow atm97.ps

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Compression and Coding of Large CAD Models - Bajaj, Pascucci, Zhuang (1998) (Correct) (2 citations) Format Has Already Been Included In The Java 3d Tm Api [6]The Topological Surgery (ts) Method [19] Is its ability to compactly express a planar graph via stack operators so that a large number of mesh and attribute data (geometry)The main objective of geometric compression and encoding is to king.ticam.utexas.edu/~zgz/papers/cadzip.ps.gz

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JavaNative Interface Specification - Release January (Correct) (1 citation) . 72 5. The Invocation API.

it necessary to conservatively scan the native stack. Java Runtime Interface Netscape proposed the and Java/COM Interface. 3 Objectives .

www.tns.lcs.mit.edu/manuals/java-1.1.1-ps/jni.ps.gz

An Advanced Communication Toolkit for Implementing the Broker.. - Francu, Marsic (1999) (Correct) (1 citation)

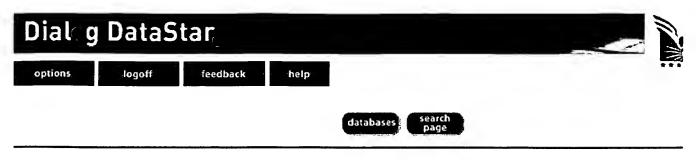
pack_data unpack_data send_request return uses API uses API transfers message transfers message Device Driver Hardware Interface Tcp Udp Iso Osi Stack Act Presentation Client/server Protocol Endpoint patterns, but address only some aspects of object communication. In this work we demonstrate how www.caip.rutgers.edu/~francu/DISCIPLE/ACT/icdcs99.ps.gz

Requirements Specification for Transport level QoS Control - Cec Deliverable (Correct) 19 5.1 QoS Information in the Winsock 2 API

applications. These include the TCP/IP protocol stack and the ATM Forum's LAN Emulation standard. It information between layers based on the use of NT Object Identifiers is proposed. Keyword list: QoS, www.tik.ee.ethz.ch/~wand/DOCUMENTS/docs/4D1.ps.Z

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Best 200 shown Level set and PDE methods for computer graphics



David Breen, Ron Fedkiw, Ken Museth, Stanley Osher, Guillermo Sapiro, Ross Whitaker August 2004 Proceedings of the conference on SIGGRAPH 2004 course notes SIGGRAPH '04

Publisher: ACM Press

Full text available: pdf(17.07 MB) Additional Information: full citation, abstract, citings

Level set methods, an important class of partial differential equation (PDE) methods, define dynamic surfaces implicitly as the level set (iso-surface) of a sampled, evolving nD function. The course begins with preparatory material that introduces the concept of using partial differential equations to solve problems in computer graphics, geometric modeling and computer vision. This will include the structure and behavior of several different types of differential equations, e.g. the level set eq ...

2 GPGPU: general purpose computation on graphics hardware



David Luebke, Mark Harris, Jens Krüger, Tim Purcell, Naga Govindaraju, Ian Buck, Cliff Woolley, Aaron Lefohn

August 2004 Proceedings of the conference on SIGGRAPH 2004 course notes SIGGRAPH '04

Publisher: ACM Press

The graphics processor (GPU) on today's commodity video cards has evolved into an extremely powerful and flexible processor. The latest graphics architectures provide tremendous memory bandwidth and computational horsepower, with fully programmable vertex and pixel processing units that support vector operations up to full IEEE floating point precision. High level languages have emerged for graphics hardware, making this computational power accessible. Architecturally, GPUs are highly parallel s ...

3 Experience papers: experiences with open source and legacy systems: Experiences



with place lab: an open source toolkit for location-aware computing

Timothy Sohn, William G. Griswold, James Scott, Anthony LaMarca, Yatin Chawathe, Ian Smith, Mike Chen

May 2006 Proceeding of the 28th international conference on Software engineering **ICSE '06**

Publisher: ACM Press

Full text available: pdf(729.93 KB) Additional Information: full citation, abstract, references, index terms

Location-based computing (LBC) is becoming increasing important in both industry and academia. A key challenge is the pervasive deployment of LBC technologies; to be effective they must run on a wide variety of client platforms, including laptops, PDAs, and mobile phones, so that location data can be acquired anywhere and accessed by any application. Moreover, as a nascent area, LBC is experiencing rapid innovation in sensing technologies, the positioning algorithms themselves, and the applicati ...

Keywords: location-based computing, pervasive computing, software architecture, ubiquitous computing

4 Collision detection and proximity queries



Publisher: ACM Press

Full text available: pdf(11.22 MB) Additional Information: full citation, abstract

This course will primarily cover widely accepted and proved methodologies in collision detection. In addition more advanced or recent topics such as continuous collision detection, ADFs, and using graphics hardware will be introduced. When appropriate the methods discussed will be tied to familiar applications such as rigid body and cloth simulation, and will be compared. The course is a good overview for those developing applications in physically based modeling, VR, haptics, and robotics.

5 Real-time shading

Marc Olano, Kurt Akeley, John C. Hart, Wolfgang Heidrich, Michael McCool, Jason L. Mitchell, Randi Rost

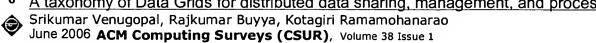
August 2004 Proceedings of the conference on SIGGRAPH 2004 course notes SIGGRAPH '04

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Real-time procedural shading was once seen as a distant dream. When the first version of this course was offered four years ago, real-time shading was possible, but only with oneof-a-kind hardware or by combining the effects of tens to hundreds of rendering passes. Today, almost every new computer comes with graphics hardware capable of interactively executing shaders of thousands to tens of thousands of instructions. This course has been redesigned to address today's real-time shading capabili ...

⁶ A taxonomy of Data Grids for distributed data sharing, management, and processing



Publisher: ACM Press

Full text available: pdf(1.70 MB) Additional Information: full citation, abstract, references, index terms

Data Grids have been adopted as the next generation platform by many scientific communities that need to share, access, transport, process, and manage large data collections distributed worldwide. They combine high-end computing technologies with high-performance networking and wide-area storage management techniques. In this article, we discuss the key concepts behind Data Grids and compare them with other data sharing and distribution paradigms such as content delivery networks, peer-to-peer n ...

Keywords: Grid computing, data-intensive applications, replica management, virtual organizations

7 Mobile applications: Storing a persistent transactional object heap on flash memory Michal Spivak, Sivan Toledo



June 2006 Proceedings of the 2006 ACM SIGPLAN/SIGBED conference on Language. compilers and tool support for embedded systems LCTES '06

Publisher: ACM Press

Full text available: pdf(337.46 KB) Additional Information: full citation, abstract, references, index terms

We present the design and implementation of TinyStore, a persistent, transactional, garbage-collected memory-management system, designed to be called from the Java virtual machine of a Java Card. The system is designed for flash-based implementations of Java Card, a variant of the Java platform for smart cards. In the Java Card platform, objects are persistent by default. The platform supports transactions: a sequence of accesses to objects can be explicitly declared to constit ...

Keywords: nor flash, Java Card, flash, persistent heaps, persistent object stores, smart cards, transactions

8 Computing curricula 2001

September 2001 Journal on Educational Resources in Computing (JERIC)

Publisher: ACM Press

Full text available: pdf(613.63 KB)

Additional Information: full citation, references, citings, index terms html(2.78 KB)

9 Sensor networks and performance analysis: Java™ on the bare metal of wireless

sensor devices: the squawk Java virtual machine

Doug Simon, Cristina Cifuentes, Dave Cleal, John Daniels, Derek White June 2006 Proceedings of the 2nd international conference on Virtual execution environments VEE '06

Publisher: ACM Press

Full text available: pdf(999.55 KB) Additional Information: full citation, abstract, references, index terms

The Squawk virtual machine is a small Java™ virtual machine (VM) written mostly in Java that runs without an operating system on a wireless sensor platform. Squawk translates standard class file into an internal pre-linked, position independent format that is compact and allows for efficient execution of bytecodes that have been placed into a read-only memory. In addition, Squawk implements an application isolation mechanism whereby applications are represented as object and are therefore ...

Keywords: IEEE 802.15.4, Java virtual machine, Sun SPOT, embedded systems, wireless sensor networks

10 Projectors: advanced graphics and vision techniques

Ramesh Raskar

August 2004 Proceedings of the conference on SIGGRAPH 2004 course notes SIGGRAPH '04

Publisher: ACM Press

Full text available: pdf(6.53 MB) Additional Information: full citation

11 LLVA: A Low-level Virtual Instruction Set Architecture Vikram Adve, Chris Lattner, Michael Brukman, Anand Shukla, Brian Gaeke December 2003 Proceedings of the 36th annual IEEE/ACM International Symposium

on Microarchitecture

Publisher: IEEE Computer Society

Full text available: pdf(196.08 KB) Additional Information: full citation, abstract, index terms

A virtual instruction set architecture (V-ISA) implementedvia a processor-specific software translation layercan provide great flexibility to processor designers. Recentexamples such as Crusoe and DAISY, however, haveused existing hardware instruction sets as virtual ISAs, which complicates translation and optimization. In fact, there has been little research on specific designs for a virtualISA for processors. This paper proposes a novel virtualISA (LLVA) and a translation strategy for implementi ...

12 Real-time volume graphics

Klaus Engel, Markus Hadwiger, Joe M. Kniss, Aaron E. Lefohn, Christof Rezk Salama, Daniel Weiskopf

August 2004 Proceedings of the conference on SIGGRAPH 2004 course notes SIGGRAPH '04

Publisher: ACM Press

Full text available: pdf(7.63 MB) Additional Information: full citation, abstract

The tremendous evolution of programmable graphics hardware has made high-quality real-time volume graphics a reality. In addition to the traditional application of rendering volume data in scientific visualization, the interest in applying these techniques for realtime rendering of atmospheric phenomena and participating media such as fire, smoke, and clouds is growing rapidly. This course covers both applications in scientific visualization, e.g., medical volume data, and real-time rendering, ...

13 Glift: Generic, efficient, random-access GPU data structures

Aaron E. Lefohn, Shubhabrata Sengupta, Joe Kniss, Robert Strzodka, John D. Owens January 2006 ACM Transactions on Graphics (TOG), Volume 25 Issue 1

Publisher: ACM Press

Full text available: pdf(1.52 MB) Additional Information: full citation, abstract, references, index terms

This article presents Glift, an abstraction and generic template library for defining complex, random-access graphics processor (GPU) data structures. Like modern CPU data structure libraries, Glift enables GPU programmers to separate algorithms from data structure definitions; thereby greatly simplifying algorithmic development and enabling reusable and interchangeable data structures. We characterize a large body of previously published GPU data structures in terms of our abstraction and prese ...

Keywords: Adaptive, GPGPU, GPU, adaptive shadow maps, data structures, graphics hardware, multiresolution, octree textures, parallel computation

14 Frontmatter (TOC, Letter from the chair, Letter from the editor, Letters to the editor,

ACM policy and procedures on plagiarism, PASTE abstracts, Calendar of future events, Workshop and conference information)

ACM SIGSOFT Software Engineering Notes staff

January 2006 ACM SIGSOFT Software Engineering Notes, Volume 31 Issue 1

Publisher: ACM Press

Full text available: pdf(1.82 MB) Additional Information: full citation, index terms

15 Fast detection of communication patterns in distributed executions Thomas Kunz, Michiel F. H. Seuren

November 1997 Proceedings of the 1997 conference of the Centre for Advanced

Studies on Collaborative research

Publisher: IBM Press

Full text available: pdf(4.21 MB) Additional Information: full citation, abstract, references, index terms

Understanding distributed applications is a tedious and difficult task. Visualizations based on process-time diagrams are often used to obtain a better understanding of the execution of the application. The visualization tool we use is Poet, an event tracer developed at the University of Waterloo. However, these diagrams are often very complex and do not provide the user with the desired overview of the application. In our experience, such tools display repeated occurrences of non-trivial commun ...

16 Process migration

Deian S. Milojičić, Fred Douglis, Yves Paindaveine, Richard Wheeler, Songnian Zhou September 2000 ACM Computing Surveys (CSUR), Volume 32 Issue 3

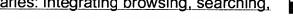
Publisher: ACM Press

Additional Information: full citation, abstract, references, citings, index Full text available: pdf(1.24 MB) terms, review

Process migration is the act of transferring a process between two machines. It enables dynamic load distribution, fault resilience, eased system administration, and data access locality. Despite these goals and ongoing research efforts, migration has not achieved widespread use. With the increasing deployment of distributed systems in general, and distributed operating systems in particular, process migration is again receiving more attention in both research and product development. As hi ...

Keywords: distributed operating systems, distributed systems, load distribution, process migration

17 Visualization for libraries: Exploring digital libraries: integrating browsing, searching,



and visualization

Rao Shen, Naga Srinivas Vemuri, Weiguo Fan, Ricardo da S. Torres, Edward A. Fox June 2006 Proceedings of the 6th ACM/IEEE-CS joint conference on Digital libraries **JCDL '06**

Publisher: ACM Press

Full text available: pdf(628.05 KB) Additional Information: full citation, abstract, references, index terms

Exploring services for digital libraries (DLs) include two major paradigms, browsing and searching, as well as other services such as clustering and visualization. In this paper, we formalize and generalize DL exploring services within a DL theory. We develop theorems to indicate that browsing and searching can be converted or mapped to each other under certain conditions. The theorems guide the design and implementation of exploring services for an integrated archaeological DL, ETANA-DL. Its in ...

Keywords: browsing, exploring, integration, searching, visualization

18 Programming: Building up to macroprogramming: an intermediate language for sensor networks

Ryan Newton, Arvind, Matt Welsh

April 2005 Proceedings of the 4th international symposium on Information processing in sensor networks IPSN '05

Publisher: IEEE Press

Full text available: pdf(161.94 KB) Additional Information: full citation, abstract, references

There is widespread agreement that a higher level programming model for sensor networks is needed. A variety of models have been developed, but the community is far from consensus. We propose an intermediate language to speed up the exploration of this design space. Our language, called the Token Machine Language (TML) can be targeted by compilers for higher level systems. TML provides a layer of abstraction for a lowerlevel runtime environment, such as TinyOS.TML is intended to capture coor ...

19 Formalizing the safety of Java, the Java virtual machine, and Java card

Pieter H. Hartel, Luc Moreau

December 2001 ACM Computing Surveys (CSUR), Volume 33 Issue 4

Publisher: ACM Press

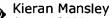
Full text available: pdf(442.86 KB)

Additional Information: full citation, abstract, references, citings, index terms

We review the existing literature on Java safety, emphasizing formal approaches, and the impact of Java safety on small footprint devices such as smartcards. The conclusion is that although a lot of good work has been done, a more concerted effort is needed to build a coherent set of machine-readable formal models of the whole of Java and its implementation. This is a formidable task but we believe it is essential to build trust in Java safety, and thence to achieve ITSEC level 6 or Common Crite ...

Keywords: Common criteria, programming

Novel approaches: Engineering a user-level TCP for the CLAN network



August 2003 Proceedings of the ACM SIGCOMM workshop on Network-I/O convergence: experience, lessons, implications

Publisher: ACM Press

Full text available: Topdf(142.75 KB) Additional Information: full citation, abstract, references

As networks and I/O systems converge and the bandwidth of networks increases, conventional approaches to networking are struggling to deliver the performance and flexibility required.CLAN (Collapsed LAN) is a high performance user-level network targeted at the server room. It supports RDMA and programmed I/O (PIO). We have implemented a set of IP based protocols at user level, and shown how true zero copy transmission (without modifying the sockets API) and reception can be achieved. In this pape ...

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L4	64	(((((object with storage with access\$3) and (storage with hierarchy)) and map\$3) and (location with object)) and (API or (application near3 programming near3 interface))) and module\$2	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/09/01 11:05
L5	50	((object with storage with access\$3) and (stack near3 level))	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/09/01 11:06
L6	0	(API and (stack adj4 level) and (level near abstraction)).clm.	US-PGPUB	OR	ON	2006/09/01 11:07
L7	0	(API and (stack near level) and (level near abstraction)).clm.	US-PGPUB	OR	ON	2006/09/01 11:08
L8	0	(object and (stack near level) and (level near abstraction)).clm.	US-PGPUB	OR	ON	2006/09/01 11:08
S18	7	(((stack near3 level)) with storage) same object	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/09/01 11:04
S24	42	(((((object with storage with access\$3) and (storage with hierarchy)) and map\$3) and (location with object)) and (API or (application near3 programming near3 interface))) and module\$2	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/09/01 11:05
S46	4	((object with storage with access\$3) and (stack near3 level)) and "717"/\$. ccls.	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/09/01 11:06
S99	1	"997350".apn. and (storage adj reference)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/08/28 09:49

EAST Search History

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S20 1	615	memor\$4 and level and stack and object\$4 and stor\$6 and abstraction and (storage near6 object\$5)	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/08/29 13:53
S20 2	36	S201 and (stack adj4 level) and API	US-PGPUB; USPAT; EPO; JPO; DERWENT; IBM_TDB	OR	ON	2006/09/01 11:06